

2018 Top Gun Baseball Rules:

Unless noted prior the beginning of the event, NFHS Rules will be used with the following exceptions.

Top Gun Baseball reserves the right to enforce particular invitational tournament rules.

- 1. Protest Fee:** \$100.00(Only on rule interpretations only) Protest must be filed at the time of the pitch and before the next pitch is thrown. Games are not played under Protest and may not be protested after the game is complete for any reason.
- 2. Game Time:** Starting time is forfeit time, unless delay is created by Top Gun. Game time starts at the completion of the home plate meeting. Games may be started early if deemed necessary.
- 3. Home Team:** All pool games will be determined by a coin toss and will be the official scorebook. Highest seed will have choice for all bracket games.
- 4. Player Minimum:** A team must have a minimum of 8 players to start the game. The 9th player will be counted as an out until that player arrives. A player arriving late that is not listed on the score card, may be added to the bottom of the line-up card with no penalty.
- 5. Batting Lineups:** Teams have the option of batting 9 players up to their entire roster if desired. The rule to bat more than 9 is not mandatory and is left up to each individual team. If all rostered players bat, there will be no subs and an injury or sickness is an out when that position comes up to bat. Teams will receive only 1 out for the sick or injured player, however the injured or sick player may not return to the game. You may use the **last recorded out** made to be the courtesy runner if you are batting the entire lineup. If you are not batting the entire line-up, then a sub or burnt sub must be used as courtesy runner. In case of an ejection and no eligible subs are available that position will be an out each time at bat. DH Rule: Top Gun will allow a DH. If teams choose to use a DH, only 9 players may bat.
- 6. Pitching Rules:** 9u-10u 8 Innings, 11u-12u 9 Innings, 13u-15u 10 Innings, HS Unlimited. In age's 9u-12u a pitcher may not pitch more than 6 Innings in a calendar day. In age's 13u-15u a pitcher may not pitch more than 7 Innings in a calendar day. Athletes may pitch the established number of innings in consecutive calendar days, once the athlete has reached the allowed amount of innings in consecutive days then the athlete must rest one calendar day before being allowed to pitch again. Courtesy Runner for the pitcher is not mandatory.
- 7. Balks:** No Balks will be called in the 9u age division. This means if a Pitcher Does Balk trying to pick off a base runner the Ball is Dead and all Runner Return to original Base with No Penalty. Balks will be called in 10u-HS. **There will be NO warnings.**
- 8. Time Limits Tournament Play:**

All Games for 1-day events will be: 8u: 1hr 15min, 9u-HS: 1hr 30min.
Pool Games for 2-days + events will be: 8u: 1hr 15minutes, 9u-HS: 1hr 45min.
Championship Games for 2-day + events: 8u: 1hr 30min, 9u-HS: 2hrs.
Run Rule will be in effect for all games. When time expires, teams will finish the current inning.
If time expires after third out is made, a new inning would start. Games will be played until we have a winner, no ties in Top Gun Baseball.
- 9. Baseballs:** Top Gun Logo Baseball must be used for all events.
- 10. Bat Rule:** There are no bat size restrictions in age's 9u-13u but all must be stamped with a Bat Performance Factor (BPF) of 1.15 or have a USA Baseball Logo to be Legal in any Top Gun Baseball Event. In Ages 14 to High School BBCOR approved bats are now required and High School Federation Rules Applies. Wooden Bats are always approved. The penalty for using an illegal bat will follow NFHS guidelines and the Top Gun Exceptions. All Star Divisions will have different rules posted at All Star Events for Legal Bats.
- 11. Tournament Director:** shall have final decision on all tournament questions, but must follow Top Gun procedures.
- 12. Forfeits:** Tournament Directors are in charge of all operations for Top Gun events. Umpires may eject coaches, players, and/or Fans, but DO NOT have the authority to forfeit games under any circumstances. If an individual is ejected, that person must leave the venue immediately and game time will be stopped. Site director must be notified immediately! If the ejected person(s) do not leave the premises immediately, police will be called. Game time will resume once issue is resolved.
- 13. Run Rules:** 8u: (15 after 5) innings of play. 9u-HS: (15 after 3), (10 after 4), and (8 after 5) innings of play.
- 14. Trips to the mound:** The Top Gun rule is two (2) trips per inning, per pitcher will disqualify that pitcher from the game from pitching. On the 2nd trip in the same inning, the pitcher must be removed from the game as a pitcher ONLY. **Any pitcher removed from the game on the 1st trip of an inning, may re-enter the game later as a pitcher after one batter is retired if needed.**
- 15. International Tie Breaker Rule:** At the end of regulation or when the Time Limit has expired, teams will place the last three hitters for the previous inning to load the bases to start a new inning. The last hitter from the previous inning goes to 1st base, the hitter before him goes to 2nd base, and the hitter before that goes to 3rd base. There will be One (1) Out and each team will bat until a winner has been determined. There will be No Courtesy Runners for Pitcher or Catcher with this Rule. Only Eligible Substitutes would be allowed to Pinch Run. This rule is used for all games except for the Championship Game.
- 16. Grade Exception Rule:** In age's 13u through HS Divisions we will allow the grade exception rule. See pairing Board or go to www.playtopgunsports.com