# TOP GUN TOURNAMENT
# RAIN POLICY

WHEN IT IS DETERMINDED THAT POOL PLAY OR BRACKET PLAY CAN NO LONGER CONTINUE DUE TO INCLEMENT WEATHER, THE TOURNAMENT COMMITTEE SHALL DETERMINE POOL STANDINGS AND IF NECESSARY THE FINAL STANDINGS USING THE FORMAT DESCRIBED BELOW.

AFTER A POOL WINNER IS DETERMINED, DROP THE POOL WINNER FROM THE EQUATION AND REPEAT THE PROCESS TO DETERMINE 2$^{ND}$ PLACE WITH THE REMAINING TEAMS STARTING BACK AT RULE NUMBER 1. REPLACE THE WORDS POOL WINNER WITH 2$^{ND}$ PLACE IN POOL. CONTINUE USING THIS PROCESS, DROPPING THE WINNER EACH TIME, UNTIL YOU HAVE DETERMINED ALL THE POSITIONS NECESSARY THAT WILL ADVANCE TO MEDAL ROUND PLAY OR BRACKET PLAY.

**REMEMBER: ONCE YOUR POOL WINNER HAS BEEN DETERMINED AND REMOVED FROM THE EQUATION, YOU MUST THEN INSURE YOU GO BACK TO EQUAL NUMBER OF GAMES PLAYED BY THE TEAMS THAT REMAIN IN THE EQUATION, THIS IS AN IMPORTANT STEP. YOU WILL CONTINUE TO DO THIS EACH TIME A TEAM IS REMOVED FROM YOUR EQUATION.**

PLEASE REMEMBER THRU OUT THIS ENTIRE PROCESS, ONCE AN EQUAL NUMBER OF GAMES PLAYED HAS BEEN ESTABLISHED THIS CRITERIA WILL ALWAYS APPLY:

1) BEST RECORD WILL ALWAYS BE THE WINNER.
2) HEAD TO HEAD COMPETITION, WINNER OF THE HEAD TO HEAD GAME IS THE WINNER.
3) LEAST AMOUNT OF RUNS ALLOWED.
4) MOST RUNS SCORED.
5) COIN FLIP

TAKE EACH INDIVIDUAL POOL AND DETERMINE WHICH TEAM HAS PLAYED THE LEAST AMOUNT OF GAMES. EXAMPLE: THERE ARE 4 TEAMS IN YOUR POOL:

> TEAM 1 HAS PLAYED 3 GAMES
> TEAM 2 HAS PLAYED 2 GAMES
> TEAM 3 HAS PLAYED 2 GAMES
> TEAM 4 HAS PLAYED 1 GAME

BECAUSE TEAM 4 HAS PLAYED ONLY 1 GAME, YOU WOULD USE ONLY THE FIRST GAME PLAYED BY EACH TEAM TO DETERMINE EACH TEAMS WON/LOSS RECORD.

ONCE YOU HAVE DETERMINED THE EQUAL NUMBER OF GAMES PLAYED BY EACH TEAM, (EXAMPLE, EACH TEAM PLAYED 2 GAMES) USE EACH TEAMS FIRST TWO GAMES PLAYED AND DETERMINED THEIR WON/LOSS RECORD. USING THEIR WON/LOSS RECORD PROCEED TO THE FOLLOWING RULES:

1) **IF ONE TEAM HAS THE BEST RECORD THEY WILL BE THE POOL WINNER.**

2) IF TWO TEAMS ARE TIED WITH THE BEST RECORD:

   A) DETERMINE IF THEY HAVE PLAYED EACH OTHER IN **ALL** GAMES PLAYED. EXAMPLE: IF YOU USED ONLY EACH TEAMS FIRST TWO GAMES PLAYED TO DETERMINE THEIR WON/LOSS RECORD AND THEY ARE TIED, BUT THEY PLAYED EACH OTHER AT ANY POINT IN THEIR POOL PLAY, THE WINNER OF THE GAME THEY PLAYED HEAD TO HEAD WILL BE THE POOL WINNER.

   B) IF THE TEAMS HAVE NOT PLAYED EACH OTHER DETERMINE WHICH TEAM HAS **ALLOWED THE LEAST** AMOUNT OF RUNS IN EQUAL GAMES PLAYED. THIS TEAM WILL BE YOUR POOL WINNER.

C) IF THE TEAMS ARE STILL TIED, DETERMINE WHICH TEAM HAS **SCORED THE MOST** RUNS IN EQUAL GAMES PLAYED. THIS TEAM WILL BE YOUR POOL WINNER.

D) IF THE TEAMS ARE STILL TIED, FLIP A COIN TO DETERMINE THE WINNER.

**3)** IF THREE TEAMS ARE TIED WITH THE SAME RECORDS:

A) DETERMINE IF THEY HAVE ALL PLAYED EACH OTHER (TEAM A VS TEAM B, TEAM A VS TEAM C, TEAM B VS TEAM C).  IF ONE TEAM IS 2-0 VS THE OTHER TWO TEAMS THAT TEAM WILL BE THE POOL WINNER.

B) IF THE THREE TEAMS HAVE NOT PLAYED EACH OTHER, DETERMINE WHICH TEAM HAS **ALLOWED THE LEAST** AMOUNT OF RUNS IN EQUAL GAMES PLAYED. THIS TEAM WILL BE YOUR POOL WINNER.

C) IF THE THREE TEAMS ARE STILL TIED, DETERMINE WHICH TEAM HAS **SCORED THE MOST** RUNS IN EQUAL GAMES PLAYED. THIS TEAM WILL BE YOUR POOL WINNER.

D) THE THREE TEAMS ARE STILL TIED, PULL A BYE WINNER AND FLIP A COIN WITH THE OTHER TWO TEAMS. THE WINNER OF THE FLIP WOULD THEN FLIP AGAIN WITH THE BYE WINNER TO DETERMINE YOUR POOL WINNER.

IF MEDAL ROUND PLAY CAN NOT RESUME TAKE SAME RANK IN EACH POOL (EXAMPLE: POOL A WINNER, POOL B WINNER, POOL C WINNER) OR THE REMAINING TEAMS IN THE WINNERS OR LOSERS BRACKET IF USING, AND RUN THE RAIN POLICY TIE BREAKER SYSTEM, WHICH REVERTS BACK TO ORIGINAL POOL PLAY WITH EQUAL GAMES PLAYED. YOU WOULD GO BACK TO RULE NUMBER 1 AND START YOUR PROCESS ALL OVER AGAIN.

# SEE BELOW FOR TOP GUN SOFTBALL EXCEPTIONS

# TOP GUN SOFTBALL EXCEPTIONS:

**IF POOL PLAY CANNOT CONTINUE** USE THE ABOVE RULES FOR DETERMINING WINNERS.

**IF BRACKET PLAY CAN NOT CONTINUE**, IT WILL DEPEND ON WHERE YOU ARE IN THE BRACKET AS TO HOW IT IS DETERMINED. (SEE BELOW SCENERIOS)

1. **IF THERE ARE ONLY 2 TEAMS LEFT IN THE WINNERS BRACKET** THEN THE CHAMPION WILL BE DETERMINED BY THE HIGHER SEED OF THOSE 2 UNDEFEATED TEAMS.

2. **IF THERE IS 1 TEAM THAT IS LEFT UNDEFEATED PRIOR TO THE CHAMPIONSHIP GAME:** THEN THAT TEAM WILL BE CROWNED THE CHAMPION OF THE EVENT AND THE TEAM THAT THEY SENT TO THE LOSERS BRACKET WILL BE 2ND PLACE.

3. **IF THERE IS 1 TEAM IN THE CHAMPIONSHIP GAME BUT YOU ARE WAITING TO FINISH ANOTHER GAME TO GET THE OTHER CHAMPIONSHIP BRACKET TEAM** THEN YOU WILL TAKE THE HIGHER SEED OF THE 2 TEAMS THAT HAVE NOT COMPLETED THEIR GAME TO DETERMINE WHO WILL PLAY FOR THE CHAMPIONSHIP AND MOVE THAT TEAM TO THE CHAMPIONSHIP GAME. THEN YOU WOULD CROWN CHAMPION AND RUNNER-UP OFF OF THE SEEDINGS OF THE 2 TEAMS IN THE CHAMPIONSHIP GAME.

4. **ANY OTHER SCENERIO IN BRACKET** OTHER THEN THE TWO STATED ABOVE THE CHAMPION AND RUNNER-UP WILL BE DETERMINED BY THE SEEDING IN WHICH THE BRACKET BEGAN.

**IF YOU ARE IN THE IF GAME**: BOTH TEAMS WILL BE NAMED CO-CHAMPIONS THE LOSING TEAM FROM THE ORIGINAL CHAMPIONSHIP GAME WILL TAKE THE RUNNER-UP PLAQUE AND THE CHAMPION TROPHIES. THE WINNING TEAM OF THE ORIGINAL CHAMPIONSHIP GAME WILL TAKE THE CHAMPION PLAQUE AND THE RUNNER-UP TROPHIES. BOTH TEAMS WILL RECEIVE ANY SPECIAL AWARDS IF ANY OFFERED FOR THAT PARTICULAR EVENT.

**IF YOU ARE IN THE CHAMPIONSHIP GAME:** AND THE GAME HAS NOT REACHED OFFICIAL GAME STATUS (2.5 COMPLETE INNINGS FOR ALL AGES.) THE UNDEFEATED TEAM WILL BE CROWNED THE WINNER. REGARDLESS OFSCORE AT TIME OF RAIN. IF COMPLETE GAME STATUS HAS BEEN REACHED THEN WE WILL GO BACK TO THAT COMPLETED INNING AND WINNER WILL BE DETERMINED BY THE SCORE AT THAT POINT OF THE GAME.